

iScore at GHLL

Last Updated 2.27.18

Starting the Game:

1. Launch iScore.
2. Game Manager.
3. Select Game.
4. Play [Top Right].
5. Set batting order for each team [Home/Visitor buttons at bottom middle].
 - A. Make sure 'batting' appears to the far right of each players name. If not, click on the player and at the bottom of the pop-up screen under batting, select 'yes' and then 'save' on the top right.
 - B. Click, hold & drag on the 3 bars to the far right of a players name to move them in the lineup.
 - C. To remove a player from the game, press and hold on their name and select 'remove from lineup'.
 - D. Click 'Done' on the top left.
6. Click on the pitcher position, select the pitcher and click 'save' in the top right. Click on the catcher position, select the catcher and click 'save' in the top right.
7. Click 'Play' on the bottom left when the umpire starts the game.

**** At the end of the 1st 1/2 inning, select the pitcher and catcher for the visiting team. ****

Farm:

- Coach Pitch - When a coach comes in to pitch you will either click 'in play' if the batter hits the ball and is safe or out if they strike out.
- Stolen Base - Click on the runner, click on the base they stole and select 'stolen base'.
- 5 Run Rule - Click 'Misc' at the bottom middle and select 'End Inning'.

Minor:

- Stolen Base - Click on the runner, click on the base they stole and select 'stolen base', 'Wild Pitch' or 'Passed Ball'.
- 5 Run Rule - Click 'Misc' at the bottom middle and select 'End Inning'.

Major:

- Stolen Base - Click on the runner, click on the base they stole and select 'stolen base', 'Wild Pitch' or 'Passed Ball'.
- Dropped 3rd Strike - Click 'Strike' for the 3rd Strike and select 'Out' or 'Safe' then 'Dropped 3rd Strike'.

All Levels:

- Late Players - Players arriving late to the game will be placed at the bottom of the lineup. The coach must notify the scorekeeper that the player will be late and let the scorekeeper know when that player arrives. Coaches may take their chances and place the batter anywhere in the lineup and not notify the scorekeeper but the batter will be marked as out if they do not arrive by the time they are supposed to bat.
- End Game - If 6 innings are not reached you can click on 'Misc' at the bottom select 'End Game'.
- OMG, the score is wrong. NOW WHAT? Breathe. Click on 'Misc' at the bottom and select 'Adjust Score'. You can adjust the score, inning and who is at bat by position (Number in lineup).

Need a minute? Ask the umpire for timeout.